**AGENDA**

**THE CASH MANAGEMENT POLICY BOARD**

**February 5, 2016**

1. Approval of Minutes from November 12, 2015 Meeting (MOTION)
2. Introduction of NEPC – “First Steps”

* Proposed review of Investment Guidelines (by standing committee)
* Proposed review of Board Governance Procedures (by new committee)

1. Investment Subcommittee \*

* Review of Performance (NEPC)
* Discussion of Monthly & Quarterly Performance Reporting Forms & Substance (NEPC)
* RFP for Custody Services
* Extension of Investment Manager Contracts (MOTION)

1. Banking Subcommittee \*

* EPX Update
* Merchant Services RFP Update
* Direct Deposit RFP Update

1. Old Business
2. New Business
3. Future Meetings

* May 11, 2016 at Buena Vista, 10:00 a.m.

Proposed Fiscal Year 2017

* August 10, 2016, 10:00 a.m. (Telephonic)
* November 9, 2016 at Buena Vista, 10:00 a.m.
* February 8, 2017, 10:00 a.m. (Telephonic)
* May 10, 2017 at Buena Vista, 10:00 a.m.

1. Public Comment
2. Adjournment

\* The Cash Management Policy Board’s meetings and/or documents relating to investment strategy or negotiations concerning investment of money belonging to the State shall be exempt from Chapter 100 of Title 29 of the Delaware Code pursuant to 29 Del. C. § 2716(c)(5) and the Board may enter non-public session(s) for this sole purpose. In addition, the Cash Management Policy Board may enter one or more Executive Sessions pursuant to 29 Del. C. § 10004, to consider personnel matters, confidential financial or medical records, legal advice or an opinion from an attorney regarding pending or potential litigation only when such discussions in an open meeting would have an adverse effect on the bargaining or litigation position of the Board, sensitive commercial information, proprietary business information, trade secrets and confidential financial information. This Agenda shall be subject to change to include additional items, including Executive Sessions, or the deletion of items, including Executive Sessions, which arise at the time of the Board’s meeting.